## **sARL Street Stock Class**



## You

- 1. You need to have taken part in a High Performance Riding Academy, or have taken private instruction for the express purpose of attaining a race license. If you have taken a riding academy at another race track this may be approved on a case by case basis.
- 2. Your personal safety equipment must meet the standards set in our rulebook section 6.4 basically-
  - -A helmet that is undamaged and M2010, ECE 99 05 or BS 6658
  - -Boots that cover the ankles
  - -Gloves that cover the wrist
  - -One piece or two piece suit that zips together
  - -Backprotector (may be integrated in the suit)

## **Your Motorcycle**

Your bike at minimum must have the following

- -Motorcycle must be in overall good condition. With brakes, tires and chains not showing exessive wear.
- -Remove ALL glycol coolant and replace with water/water wetter
- -Remove ALL mirrors
- -Completely tape all lights, removal of fuses is recommended
- -There may not be any fluid leaks of anykind
- -The following list is items that need to be secured (lockwire or goop)
  - -Both axles
  - -Brake Caliper mount bolts, brake lines
  - -Fork drain bolts
  - -Oil filler plug, oil drain plug, oil filter
  - -External oil line fittings (if present)
  - -Other items at the discresion of the technical inspector.

The final decision on the fitness of your motorcycle is with the event referee.

## Cost

In order to race with us you must have a membership either a yearly or a one event only. You may use the \$50 certificate from your 2014 riding academy to purchase a one event membership. If you decide to purchase a full membership the cost of the event membership will be deducted from the price.

Race fee - \$100

Transponder - \$ waived (the cost of your transponder rental of covered by sARL and our sponsors)

As this is a new class necessary changes may be made at anytime to ensure the safety of all participants. The technical inspector and the event referee can at anytime stop proceedings they feel are unsafe.

...Ready, Set, Go!